arioth entropy a scroll on flux

MUMBER 106.2 'acolytes of the sacreo name' imperator gemmon

- 1. Elements of the Entropy Arcana constitute: Birth, Death, Rebirth, Chaos, Luck, Dissolution, Fate, Fortune, Order and Chance.
- 2. Birth is that Element which creates new Elements or Phenomenon.
- 3. Death is that Element which brings an end to another Element or Phenomenon.
- 4. Rebirth is that Element which brings a renewal to another Element or Phenomenon that has ceased to exist.
- **5.** Chaos is that Element in which Elements or Phenomenon are in a state of Disorder.
- 6. Luck is that Element which brings about a Likable consequence to Elemental

Strings. If one desires Tails at the Toss of a Coin, the Element of Luck is Quantifiable.

- 7. Dissolution is that Element which breaks down an Element, or Phenomenon, into its Elemental Parts or Constituents.
- 8. Fate is that Element of Time Manifest. Each Fate has its own Destiny.
- **9.** Fortune is that Element where likeable Elements come into a play as Beneficial, likeable Phenomenon.
- 10. Order is that Element which is the Opposite of Chaos. All Elements are in a State of Structure and Ordered Array.
- 11. Chance is that Element in which Randomness comes into Play. A chance

encounter can bring about any manner of Manifestation, Good or Evil, unless Thought Divine is controlled.